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; Program for picaxe micro AXE015X used in Dave-Rite mark 1 rebreather
; Hardware version 3.xx: software version x.51
; Picaxe programming editor v3.5.1
; Debug line 87

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START:                ;0
Pause 100              ;1  LCD power up
EEPROM 0,("Dave-Rite v 3.51") ;2  store the text in the EEPROM
goto INIT              ;3  440

MAIN:                  ;4  print to LCD
for b3 = 0 to 15      ;5  setup for...next loop ( 0 to 15)
read b3, b1           ;6  read letter from EEPROM
gosub wrchr           ;7  (sub 0) send character to LCD
next b3               ;8  next loop
let b10 = 0           ;9  Set menu steering variable to 0
pause 5000            ;11
let b1 = 1            ;12  Clear LCD
gosub wrins           ;13  (gosub 1) 387
goto RECELL           ;14

MEN:                   ;15  Menu
let b1 = 1            ;16  Clear LCD
gosub wrins           ;17  (gosub 2) 387
pause 1000            ;18
let b1 = 192          ;19  letter position on LCD
gosub wrins           ;20  (gosub 3) 387
if b10 = 0 then L     ;21  Steering variable 0 = manual
if b10 = 2 then H     ;22  Steering variable 2 = low setpoint
if b10 = 3 then M     ;23  Steering variable 3 = high
if b10 = 4 then L     ;24  Steering variable 4 = alarm mode
if b10 = 5 then H     ;25  Steering variable 5 = alarm mode
if b10 = 6 then L     ;26  Steering variable 6 = alarm low
if b10 = 7 then H     ;27  Steering variable 7 = alarm high
goto recell           ;28

L:                     ;29  low setpoint
let b13 = 20          ;30  Low setpoint loop time seconds*2
let b1 = 76           ;31  low setpoint letter L
let b10 = 2           ;32  Steering variable 2 = low
goto WRCHRR           ;33  375
goto recell           ;34

M:                     ;33  manual
let b13 = 120         ;36  Loop count to 60 seconds about
let b1 = 77           ;37  Manual letter M
let b10 = 0           ;38  Steering variable 0 = manual
goto WRCHRR           ;39  375
goto recell           ;40

H:                     ;41  High setpoint
let b13 = 20          ;42  High setpoint loop time seconds*2
let b1 = 72           ;43  High setpoint letter H
let b10 = 3           ;44  Steering variable 3 = high
goto WRCHRR           ;45  375
goto recell           ;46

RECELL:                ;47  Read cell 0
for b12 = 1 to b13    ;48  Loop count b13 = loop time

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readadc 0,b6           ;49 Read cell 0 to b6
pause 25              ;50
let b9 = b6           ;51 Read cell to variable b9
let b1 = 128          ;52 Cell 0 position on LCD
goto CELWRIT         ;53 73

RECELLA:              ;54 Read cell 1
let b0 = 1            ;55 Read cell steering variable 1 = 1
readadc 1,b7          ;56 Read cell 1 to b7
pause 25              ;57
let b9 = b7           ;58 Read cell to variable b9
let b1 = 134          ;59 Cell 1 position on LCD
goto CELWRIT         ;60 73

RECELLB:              ;61 Read cell 2
let b0 = 2            ;62 Read cell steering variable 2
readadc 2,b8          ;63 Read cell 2 to b8
pause 25              ;64
let b9 = b8           ;65 Read cell to variable b9
let b1 = 140          ;66 Cell 2 position on LCD
goto CELWRIT         ;67 73

RECELLC:              ;68 loop count displayed on LCD
let b0 = 3            ;69 Read cell steering variable 3
let b9 = b12 / 2      ;70 Save loop count to b9
let b1 = 205          ;71 Loop count position on LCD
goto CELWRIT         ;72 73

CELWRIT:              ;73 Write cell value to LCD
gosub wrins          ;74 (gosub 4) 387
pause 25              ;75
gosub r              ;76 (gosub 5) 219
pause 25              ;77
if pin7 = 1 then MEN ;78 Menu input switch
if b0 = 0 then RECELLA ;79 Read cell steering variable 54
if b0 = 1 then RECELLB ;80 Read cell steering variable 61
if b0 = 2 then RECELLC ;81 Write loop count to LCD 68
if b0 = 3 then RECELLD ;82 Alarm steering line 85
goto recell         ;83

RECELLD:              ;85 Menu steering
let b0 = 0            ;86 steering variable 0 = cell 0
;debug b1           ;87 temp debug read out
if b10 = 4 then AD    ;88 Steering variable alarm low set
if b10 = 5 then AD    ;89 Steering variable alarm mode high
if b10 = 6 then FLASH ;90 Low ppo2 alarm low setpoint 411
if b10 = 7 then FLASH ;91 Low pp02 alarm high setpoint 411
goto CON             ;92 93

CON:                  ;93 Loop count
if b12 = b13 then COMP ;94 97
next b12             ;95 Next loop
goto RECELL         ;96

COMP:                ;97 Compare cell steering
if b10 = 0 then RECELL ;98 Manual 47
let b6 = b6 + 20     ; a .2 offset
let b7 = b7 + 20     ; a .2 offset
let b8 = b8 + 20     ; a .2 offset
goto COMPP

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COMPP:           ;100 Compare cell for out of range
let b3 = b6 + 20 ;101 cell 0 high offset value
let b6 = b6 - 20 ;102 cell 0 low offset value
if b7 > b3 then ACEL ;203 cell 1 compare to cell 0 high
if b7 < b6 then BCEL ;104 cell 1 compare to cell 0 low
let b4 = b8 + 20 ;105 cell 2 high offset value
let b5 = b8 - 20 ;106 cell 2 low offset value
if b7 > b4 then CCEL ;107 cell 1 compare to cell 2 high
if b7 < b5 then DCEL ;108 cell 1 compare to cell 2 low
if b8 > b3 then ECEL ;109 cell 2 compare to cell 0 high
if b8 < b6 then CCEL ;110 cell 2 compare to cell 0,
let b6 = b6 + 20 ;111 Return b6 to cell reading
let b9 = b6 + b7 + b8 / 3 ;112 Average calculation for 3 cells
goto AVG ;113 114

AVG:           ;114 Write average value to LCD
let b9 = b9 - 20 ; a .2 offset
let b1 = 198 ;115 Average position on LCD
gosub wrins ;116 (gosub 6)
gosub r ;117 (gosub 7) Write average value
if b10 = 6 then AVGL ;118 Steering for low setpoint 249
if b10 = 2 then AVGL ;119 Steering variable low setpoint
if b10 = 7 then AVGH ;120 Steering variable high setpoint
if b10 = 3 then AVGH ;121 Steering variable high setpoint
goto recell ;122

ACEL:           ;123 cell 0 low
let b4 = b7 + 20 ;125 cell 1 high offset value
let b5 = b7 - 20 ;126 cell 1 low offset value
if b8 > b4 then AA ;127 cell 2 compare to cell 1 high
if b8 < b5 then AA ;128 cell 2 compare to cell 1 low
let b9 = b7 + b8 / 2 ;129 average cell 1 + 2
if b9 > b3 then CA ;130 average cell 1 + 2 to cell 0 high
if b9 < b6 then AA ;131 average cell 1 + 2 to cell 0 low
let b6 = b6 + 20 ;132 Return b6 to cell reading
let b9 = b6 + b7 + b8 / 3 ;133 Average calculation for 3 cells
goto AVG ;134 114

BCEL:           ;135 cell 1 low
let b4 = b6 + 20 ;137 Restore cell reading store to
if b8 > b3 then AA ;138 cell 2 compare to cell 0 high
if b8 < b6 then AA ;139 cell 2 compare to cell 0 low
let b9 = b4 + b8 / 2 ;140 average cell 1 + 2
if b9 > b7 then CB ;141 average cell 0 + 2 to cell 1 high
if b9 < b6 then AA ;142 average cell 0 + 2 to cell 1 low
let b9 = b4 + b7 + b8 / 3 ;143 Average calculation for 3 cells
goto AVG ;144 114

CCEL:           ;145 cell 2 low
let b6 = b6 + 20 ;147 Return b6 to cell reading
let b9 = b6 + b7 / 2 ;148 average cell 0 + 1
if b9 > b4 then CC ;149 average cell 0 + 1 to cell 2 high
if b9 < b5 then AA ;150 average cell 0 + 1 to cell 2 low
let b9 = b6 + b7 + b8 / 3 ;151 Average calculation for 3 cells
goto AVG ;152 114

DCEL:           ;153 cell 1 low
if b8 > b3 then AA ;155 cell 2 compare to cell 0 high

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if b8 < b6 then AA          ;156 cell 2 compare to cell 0 low
let b6 = b6 + 20           ;157 Return b6 to cell reading
let b9 = b6 + b8 / 2       ;158 average cell 1 + cell 2
let b4 = b7 + 20           ;159 cell 1 high offset value
let b5 = b7 - 20           ;160 cell 1 low offset value
if b9 > b4 then CB         ;161 average cell 0 + 2 to cell 1 high
if b9 < b6 then AA         ;162 average cell 0 + 2 to cell 1 low
let b9 = b6 + b7 + b8 / 3  ;163 Average calculation for 3 cells
goto AVG                   ;164 114

ECEL:                      ;165 253 cell 0 low
let b9 = b7 + b8 / 2       ;167 average cell 1 + cell 2
if b9 > b3 then CA         ;168 average cell 1 + 2 to cell 0 high
if b9 < b6 then AA         ;169 average cell 1 + 2 to cell 0 low
let b6 = b6 + 20           ;170 Return b6 to cell reading
let b9 = b6 + b7 + b8 / 3  ;171 Average calculation for 3 cells
goto AVG                   ;172 114

CA:                          ;178
let b1 = 131               ;179 # position on LCD
let pins = b1 & 240        ;180 Mask the high nibble of b1 b2
low 2                      ;181 Set RS low
pulsout 3,1                ;182 Pulse the enable pin to send
pause 2                    ;183
let b2 = b1 * 16           ;184 Put low nibble of b1 into b2.
let pins = b2 & 240        ;185 Mask the high nibble of b2
low 2                      ;186 Set RS low
pulsout 3,1                ;187 Pulse enable pin to send data.
pause 2                    ;188
let b1 = 35                ;189 ascii #
gosub wrchr                ;190 (gosub 8) # to cell 0 363
goto AVG                   ;191 114

CB:                          ;192
let b1 = 137               ;193 # position on LCD
let pins = b1 & 240        ;194 Mask the high nibble of b1 b2.
low 2                      ;195 Set RS low
pulsout 3,1                ;196 Pulse the enable pin to send
pause 2                    ;197
let b2 = b1 * 16           ;198 Put low nibble of b1 into b2.
let pins = b2 & 240        ;199 Mask the high nibble of b2
low 2                      ;200 Set RS low
pulsout 3,1                ;201 Pulse enable pin to send data.
pause 2                    ;202
let b1 = 35                ;203 ascii #
gosub wrchr                ;203 (gosub 9) # to cell 1 363
goto AVG                   ;204 114

CC:                          ;205
let b1 = 143               ;206 # position on LCD
let pins = b1 & 240        ;207 Mask the high nibble of b1 b2.
low 2                      ;208 Set RS low
pulsout 3,1                ;209 Pulse the enable pin to send
pause 2                    ;210
let b2 = b1 * 16           ;211 Put low nibble of b1 into b2.
let pins = b2 & 240        ;212 Mask the high nibble of b2
low 2                      ;213 Set RS low
pulsout 3,1                ;214 Pulse enable pin to send data.
pause 2                    ;215
let b1 = 35                ;216 ascii #

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gosub wrchr ;217 (gosub 10) # to cell 2 363
goto AVG ;218 114

r: ;219 Write value to LCD subroutine
if pin7 = 1 then MEN ;220 Menu input switch 15
if b9 < 100 then rr ;221 Value less then 100 226
let b3 = b9 / 100 ;222 100th value
lookup b3,("012"),b3 ;223 Change binary value to ascii code
goto rrr ;224 233
return ;225

rr: ;226 Small value routine
let b3 = 48 ;227 Set 100th value to ascii code
let b4 = b9 / 10 ;228 10th value
lookup b4,("0123456789"),b4 ;229 Change 10th value to ascii code
let b5 = b9 // 10 ;230 1st value
lookup b5,("0123456789"),b5 ;231 Change 1st value to ascii code
goto dis ;232 242

rrr: ;233 Large value routine
let b4 = b9 - 100 ;234 Subtract 100th value
let b4 = b4 / 10 ;235 10th value
lookup b4,("0123456789"),b4 ;236 Change 10th value to ascii code
let b5 = b9 - 100 ;237 Subtract 100th value
let b5 = b5 // 10 ;238 1st value
lookup b5,("0123456789"),b5 ;239 Change 1st value to ascii code
goto dis ;240 242

dis: ;241 Write ascii cell value to LCD
let b1 = b3 ;242
gosub wrchr ;243(gosub 11) Write character 100th
let b1 = b4 ;244
gosub wrchr ;245(gosub 12) Write character 10th
let b1 = b5 ;246
gosub wrchr ;247(gosub 13) Write character 1st 363
return ;248

AVGL: ;249 Low setpoint
if b9 > 140 then AA ;250 compare average to high setpoint,
if b9 < 50 then INJL ;251 compare average to 02 setpint
let b10 = 2 ;252 Steering variable low setpoint
goto RECELL ;253

INJL: ;254 Low setpoint table
if b9 <= 30 then INJLC ;255 270
if b9 <= 40 then INJLB ;256 263
let b13 = 30 ;257 Loop time variable
high 1 ;258 Sol output
pause 400 ;259 Injection time
low 1 ;260 Sol output reset
let b10 = 2 ;261 Menu steering variable
goto recell ;262 47

INJLB: ;263 Injection time B
let b13 = 30 ;264 Loop time variable
high 1 ;265 Sol output
pause 800 ;266 Injection time
low 1 ;267 Sol output reset
let b10 = 2 ;268 Menu steering variable

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goto recell ;269 47

INJLC: ;270 Injection time C
let b13 = 18 ;271 Loop time variable
high 1 ;272 Sol output
pause 1200 ;273 Injection time
low 1 ;274 Sol output reset
let b10 = 6 ;275 Menu steering variable
goto SIG ;276 Low pp02 alarm 350
goto recell ;277

AVGH: ;278 High setpoint
if b9 > 150 then AB ;279 compare average to high setpoint,
if b9 < 130 then INJH ;280 compare average to 02 setpint
let b10 = 3 ;281
goto RECELL ;282 47

INJH: ;283 High setpoint table
if b9 <= 70 then INJHF ;284 342
if b9 <= 95 then INJHE ;285 324
if b9 <= 105 then INJHD ;286 317
if b9 <= 110 then INJHC ;287 310
if b9 <= 115 then INJHB ;288 303
if b9 <= 120 then INJHA ;289 296
let b13 = 30 ;290 Loop time variable
high 1 ;291 Sol output
pause 400 ;292 Injection time
low 1 ;293 Sol output reset
let b10 = 3 ;294 Menu steering variable
goto recell ;295 47

INJHA: ;296 Injection time A
let b13 = 30 ;297 Loop time variable
high 1 ;298 Sol output
pause 700 ;299 Injection time
low 1 ;300 Sol output reset
let b10 = 3 ;301 Menu steering variable
goto recell ;302 47

INJHB: ;303 Injection time B
let b13 = 30 ;304 Loop time variable
high 1 ;305 Sol output
pause 1000 ;306 Injection time
low 1 ;307 Sol output reset
let b10 = 3 ;308 Menu steering variable
goto recell ;309 47

INJHC: ;310 Injection time C
let b13 = 30 ;311 Loop time variable
high 1 ;312 Sol output
pause 1200 ;313 Injection time
low 1 ;314 Sol output reset
let b10 = 3 ;315 Menu steering variable
goto recell ;316 47

INJHD: ;317 Injection time D
let b13 = 20 ;318 Loop time variable
high 1 ;319 Sol output
pause 1400 ;320 Injection time

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low 1 ;321 Sol output reset
let b10 = 3 ;322 Menu steering variable
goto recell ;323 47

INJHE: ;324 Injection time E
let b13 = 18 ;325 Loop time variable
high 1 ;326 Sol output
pause 1600 ;327 Injection time
low 1 ;328 Sol output reset
let b10 = 7 ;329 Menu steering variable
goto SIG ;340 Low pp02 alarm
goto RECELL ;341 47

INJHF: ;342 Injection time F
let b13 = 18 ;343 Loop time variable
high 1 ;344 Sol output
pause 1800 ;345 Injection time
low 1 ;346 Sol output reset
let b10 = 7 ;347 Menu steering variable
goto SIG ;348 Low pp02 alarm
goto RECELL ;349 47

SIG:
let b1 = 193 ;350 Letter position on LCD
let pins = b1 & 240 ;351 Mask the high nibble of b1 b2.
low 2 ;352 Set RS low
pulsout 3,1 ;353 Pulse the enable pin to send
pause 2 ;354
let b2 = b1 * 16 ;355 Put low nibble of b1 into b2.
let pins = b2 & 240 ;356 Mask the high nibble of b2
low 2 ;357 Set RS low
pulsout 3,1 ;358 Pulse enable pin to send data.
pause 2 ;359
let b1 = 35 ;360 ascii #
gosub wrchr ;361 (gosub 14) # to alarm position
goto RECELL ;362 47

wrchr: ;363 Write characters to LCD (subroutine)
let pins = b1 & 240 ;364 Mask the high nibble of b1 b2.
high 2 ;365 Set RS high
pulsout 3,1 ;366 Pulse the enable pin to send
pause 2 ;367
let b2 = b1 * 16 ;368 Put low nibble of b1 into b2.
let pins = b2 & 240 ;369 Mask the high nibble of b2
high 2 ;370 Set RS high
pause 1 ;371 Make sure RS is high
pulsout 3,1 ;372 Pulse enable pin to send data.
pause 2 ;373
return ;374

WRCHRR: ;375 Write instruction to LCD (menu)
let pins = b1 & 240 ;376 Mask the high nibble of b1 b2.
high 2 ;377 Set RS high
pulsout 3,1 ;378 Pulse the enable pin to send
pause 1 ;379
let b2 = b1 * 16 ;380 Put low nibble of b1 into b2.
let pins = b2 & 240 ;381 Mask the high nibble of b2
high 2 ;382 Set RS high
pause 1 ;383 Wait 1 ms
pulsout 3,1 ;384 Pulse enable pin to send data.

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pause 1500 ;385 Wait 2 seconds
goto RECELL ;386 47

wrins: ;387 Write instruction to LCD
let pins = b1 & 240 ;388 Mask the high nibble of b1 b2.
low 2 ;389 Set RS low
pulsout 3,1 ;390 Pulse the enable pin to send
pause 2 ;391
let b2 = b1 * 16 ;392 Put low nibble of b1 into b2.
let pins = b2 & 240 ;393 Mask the high nibble of b2
low 2 ;394 Set RS low
pause 2 ;395
pulsout 3,1 ;396 Pulse enable pin to send data.
pause 2 ;397
return ;398

WRINSS: ;399 Write instruction to LCD routine
let pins = b1 & 240 ;400 Mask the high nibble of b1 b2.
low 2 ;401 Set RS low
pulsout 3,1 ;402 Pulse the enable pin to send
pause 1 ;403
let b2 = b1 * 16 ;404 Put low nibble of b1 into b2.
let pins = b2 & 240 ;405 Mask the high nibble of b2
low 2 ;406 Set RS low
pause 1 ;407
pulsout 3,1 ;408 Pulse enable pin to send data.
pause 1 ;409
goto AC ;410 426

FLASH: ;411 Low pp02 alarm
high 0 ;412 LED output
pause 100 ;413 LED on time
low 0 ;414 LED off
goto CON ;415 93

AA: ;416 alarm
let b10 = 4 ;417 Steering variable 4 = alarm mode
let b1 = 192 ;418 Letter position
goto WRINSS ;419 Write instruction routine AC 399
goto recell ;420

AB: ;421 alarm
let b10 = 5 ;422 Steering variable 5 = alarm mode
let b1 = 192 ;423 Letter position
goto WRINSS ;424 Write instruction routine AC 399
goto recell ;425

AC: ;426
let b1 = 67 ;427 Letter C
goto WRCHRR ;428 375
goto recell ;429

AD: ;430 Alarm output
if pin7 = 1 then MEN ;431 Switch input go to menu 15
high 0 ;432 Alarm LED
pause 150 ;433
low 0 ;434 Alarm LED
pause 150 ;435
high 0 ;436 Alarm LED
pause 150 ;437

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low 0 ;438 Alarm LED
goto RECELL ;439 47

INIT: ;440 Initialize LCD
let pins = 0 ;441 Clear all output lines
pause 200 ;442 Wait 200 ms for LCD to reset.
let pins = 48 ;443 Set to 8-bit operation.
pulsout 3,1 ;444 Send data by pulsing .enable.
pause 10 ;445 Wait 10 ms
pulsout 3,1 ;446 Send data again
pause 5 ;447 Wait 5 ms
pulsout 3,1 ;448 Send data again
let pins = 32 ;449 Set to 4-bit operation.
pulsout 3,1 ;450 Send data.
pause 5 ;451 Wait 5 ms
pulsout 3,1 ;452 Send data again.
let pins = 128 ;453 Set to two line operation
pulsout 3,1 ;454 Send data.
pause 5 ;455
let b1 = 12 ;456 Screen on, cursor on instruction
let pins = b1 & 240 ;457 Mask the high nibble of b1 b2.
low 2 ;458 Set RS low
pulsout 3,1 ;459 Pulse the enable pin to send
let b2 = b1 * 16 ;460 Put low nibble of b1 into b2.
let pins = b2 & 240 ;461 Mask the high nibble of b2
low 2 ;462 Set RS low
pause 1 ;463 Wait 1 ms
pulsout 3,1 ;464 Pulse enable pin to send data.
high 2 ;465 Back to character mode
goto MAIN ;466 4

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Code written by Dave the Homebuilder 2004  
Download from: <http://www.therebreathersite.nl>

These data are only for study purposes.